

Peaky Games Constitution

29 August 2016

1 Aims of Peaky Games

1.1 Peaky Games's purpose is to promote the writing and running of freeforms. To that end, it therefore has five Aims:

- * Organising Peaky
- * Writing Freeforms
- * Running Freeforms
- * Publishing Freeforms
- * Encouraging new members to join Peaky Games

1.2 *Organising Peaky* Peaky Games shall organise weekends for writing and running freeforms at a venue to be agreed on and described as "Peaky".

1.3 *Writing Freeforms* Peaky Games shall aim to write at least two freeforms at Peaky. Members attending Peaky shall be free to experiment with new games and formats.

1.4 *Running Freeforms* Peaky Games shall aim to run at Peaky all of the freeforms written at Peaky. Peaky Games also aims to run games written at Peaky at other events, including games conventions.

1.5 *Publishing Freeforms* Peaky Games shall aim to publish its games in a format agreed by Peaky Games.

1.6 *Encouraging new members to join Peaky Games* Peaky Games shall encourage new and inexperienced writers to join Peaky Games.

2 Conditions of Membership

2.1 Peaky Games's Conditions of Membership are as follows:

2.2 A joining fee of £10 shall be levied against all new members.

2.3 A two year membership of Peaky Games shall cost £0 pounds plus an email to the Peaky Members list expressing intent to rejoin.

2.4 Membership of Peaky Games shall be restricted to individuals above the age of sixteen who have attended a Peaky weekend in any capacity. All new attendees at a Peaky weekend shall be invited to join. The Committee shall, if required, determine what does or does not constitute a Peaky weekend.

2.5 All members shall as a condition of membership agree to adhere to this Constitution.

2.6 Members who break the rules of Peaky Games or whose behaviour is deemed to be unacceptable can be excluded from Peaky Games by a vote of at least 75 percent of members in favour.

2.7 A majority of the committee may vote to exclude any person from a Peaky event, or may exclude a person from future Peaky events, should the committee deem the actions of that person to be unlawful, disruptive or socially unacceptable. The committee must immediately notify the membership of any such exclusion, detailing the person excluded and the period of the exclusion. The person being excluded must be immediately notified of the basis for this exclusion. If the person so excluded wishes to appeal against this exclusion, he or she (or another member on their behalf) may call a properly constituted meeting in order to revoke the exclusion. The exclusion will be upheld or revoked by a simple majority of those voting. The committee shall, when considering such an exclusion, endeavour to ensure that announcement of such an exclusion shall be timed to allow the

excluded person a suitable appeal prior to an upcoming Peaky event.

3 Meetings

3.1 Peaky Games shall hold one meeting once in every calendar year as its annual general meeting, at which all members shall be entitled to be present and to vote on all matters. The annual general meeting shall usually take place at a Peaky weekend.

3.2 Resolutions shall only be passed at a meeting where there is a quorum comprising at least seven members. A simple majority is required to carry a vote.

3.4 Additional general meetings may be convened by not less than four members for the purposes of resolving special items of society business subject to a written request being submitted to the secretary who will without undue delay then give at least 10 days' notice to all members.

3.3 Meetings other than the annual general meeting shall take place by conference call, or online using options such as a messenger service.

4 Voting

4.1 The Chairperson or Secretary organises votes.

4.2 Voting shall be conducted either in person at an annual general meeting or online for an on-line meeting by messenger and carried out by the current members of Peaky Games.

4.3 Advance notice will be given of all motions to be put to a vote of the membership at a general meeting. Proxy voting will be provided for through the chair, either by a member pre-specifying his or her vote on a motion (which the chair will cast on the member's behalf), or to vote at the discretion of the chair.

5 Changes

5.1 The terms of Peaky Games's constitution can only be changed if a resolution to that effect is passed by at least 51% of a valid vote of the membership at a properly constituted meeting.

6 Ownership of Games

6.1 The freeforms and other games created by Peaky Games at Peaky shall be non-exclusively licensed to Peaky Games for publication, even if improved and expanded thereafter. However, copyright shall remain with the original authors. If non-members of Peaky Games are involved in such expansion it shall be a condition of their involvement that their work becomes licensed to Peaky Games. Agreement to this term shall be an explicit declaration required of a new member of Peaky Games.

6.2 Members of Peaky Games shall be permitted access to the games created by Peaky Games for their own personal use, with the exception of games that are currently commercially available. The acknowledged writers of a commercially available game always retain on-going free access to that game. The committee may agree to provide access to the commercially available games to other members of Peaky Games for their own personal use. Members wishing access to the commercially available games must apply to the committee. The committee's decision will be made in consideration of the fact that the purpose of Peaky Games is to promote the writing and running of freeforms.

7 Officers

7.1 Peaky Games will elect six officers bi-annually. The chair person, Secretary and treasurer will be elected in even years, and the Events Officer, Publications officer and Web Officer will be elected in odd years.

A. Chairperson: Responsible for organising and chairing the annual business meeting and dealing

with whatever comes up, usually by delegation.

B. Secretary/Administrative Officer: Responsible for correspondence and minutes of meetings, organising elections and maintaining an up-to-date list of Members of Peaky Games.

C. Treasurer: Responsible for collecting subscriptions and other donations and payments for bookings at Peaky, and maintaining the group bank account and keeping track of finances, and reporting to the membership at the annual business meeting.

D. Events Organiser: Responsible for organising events such as Peaky and anything else that seems like a good idea at the time.

E. Publications Officer: Responsible for the publication and sale of Games, and maintains the game files.

F. Web officer: responsible for web publicity for Peaky Games, such as the website, Facebook, Google+ and any other ways of raising the profile of the Society and our games.

(All Officers are permitted to choose their own titles, which may be ignored.)

8 Funds

8.1 Peaky Games will maintain the Society's funds, for hiring venues and purchasing equipment to be held in common. Funds raised from sale of Publications shall be used to subsidise the cost of arranging Peaky.

8.2 Available Society funds will be used to fund at most two thirds of the running costs of a Peaky weekend. The remainder will be charged equally to all attendees (save that a person in a single room will pay 150 to 180 percent of 'standard' costs, as set prior to each event by the committee, and one in a triple or quad will pay 60 percent). Single accommodation is subject to availability.

8.3 Peaky members and first-time attendees who are intending to write games shall benefit equally from any subsidy. Attendance shall be open to all, however attendees intending to write games shall always take priority when allocating spaces over non-writing attendees. Additional players may be invited to attend the play test day, and will be charged a contribution towards food. Non-members attending their first Peaky will be invited to join Peaky Games.

8.4 The treasurer will present an annual report at the Peaky AGM detailing the sources and applications of Peaky Games's funds over the past year and showing the remaining cash balance at the year end. The Committee shall designate some or all of this cash as Surplus Funds (explaining their reasoning for this designation) and invite members to suggest uses for them. Acceptable uses will be donations to charity and those which further the aims of Peaky Games. Unacceptable uses will include returning cash to members, paying members' travel, subsistence, accommodation costs or convention attendance fees.

8.5 Valid expenses incurred by members in the running of Peaky Games will be refunded by the Treasurer on presentation of an appropriate receipt. Such expenses shall not include travelling, subsistence, accommodation costs or convention attendance fees, and for the avoidance of doubt are expected to only be costs of food, soft drinks, stationery and consumables for a Peaky event plus previously voted uses of Surplus Funds.

8.6 Peaky Games's funds will be held in a bank account selected from time to time by the Committee. All withdrawals from the account will require the signature or equivalent authorisation of at least two designated signatories who will be Officers of Peaky Games.

8.7 Peaky Games will endeavour to remain free of debt.

9 Winding Up

9.1 Peaky Games shall be wound up if a resolution to that effect is passed by at least 75% of the

attending members at a properly constituted meeting.

9.2 If Peaky Games is wound up, all funds shall be given to two charities (in 50:50 proportion) and the license for all games shall pass back to the original authors and those who have helped in expanding them.

9.3 In the event that Peaky Games has liabilities when it is wound up, then these shall be borne equally amongst the committee.

10 New Members

Peaky Games [the society]

Declaration by Joining Member

I have received and read the constitution dated

I agree that the affairs of the Society shall be conducted in accordance with the letter and spirit of the constitution.

I accept, and will abide by, the provisions set out within the Peaky constitution.

In particular, I abide by the clause regarding ownership of the games: "the freeforms and other games created by the Society at Peaky shall be non-exclusively licensed to Peaky Games for publication, even if improved and expanded thereafter. However, copyright shall remain with the original authors."

I enclose payment of £10.

I will endeavour to attend and participate in meetings and respond to other written reasonable requests concerning the Society's business.

I agree to have my name and contact details stored on a computer database. This information will only be used for the purposes of the Society, in accordance with the constitution.

Signed Date.....

Joining member Contact details

Name

Email

Address.....

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Phone (optional)